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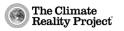




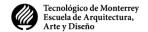
CIUDAD DE MÉXICO

ALLIES













INTRODUCTION A METROPOLIS IN CRISIS

Every day, 13 thousand tonnes of garbage is dumped in Mexico City. This means that on average, every citizen produces one kilo of solid waste every day. Since the start of the COVID-19 pandemic, this number has started to rise. The city is expected to generate **3 thousand tonnes more garbage** than usual as citizens quarantine at home. This means that one of the biggest problems facing the country is that of the **excessive generation of waste.**

Mexico City, an enormous sprawling city, has struggled with waste for many years. It now ranks as the second biggest producer of waste among the world's megacities (behind New York City), with waste management systems that cannot keep up with the problem. For most households in the capital, the biggest culprit is **kitchen waste**, including vegetable, fruit, tortilla and bread waste. In second place we find **plastics**, often in the form of single-use products, like plastic bottles and disposable plastic bags and packaging. The use of these products have increased during the pandemic as sanitation and convenience is prioritized. Lastly, even though **e-waste** only represents less than 1% of the total amount of waste produced in Mexico, this number is expanding rapidly.

Studies show that 53.1 million tonnes of waste is produced in all of Mexico annually. With 14.9 million tonnes that could be reused, the **lack of infrastructure and regulations** in the country have made it difficult to implement new initiatives. Current programmes mostly focus on the country's city centres, which have better recycling infrastructure, while some outskirt areas still do not have a proper waste management system.





A BRIEF SUMMARY OF MEXICO CITY'S WASTE SITUATION

A THROW-AWAY SOCIETY

Before the pandemic, Mexico City generated **more than 13 thousand tonnes of waste every day.** This is partly due to the material culture of Mexico, which drives overconsumption. The problem is intensified by a crippling lack of infrastructure — the city simply cannot manage the amounts of waste that is being produced. Based on conversations with experts and challenge partners, we have chosen to focus this brief on the three main types of waste produced in the city:

- **1. Organic waste:** Mexico (over) produces large amounts of food, and as much as 34% of it is thrown away. There is also a lack of waste separation knowledge and culture in Mexico, which means that organic waste in urban areas is usually mixed in with other residues.
- **2. Plastic waste:** 123 tonnes of plastic waste is produced every day in Mexico City, and only 6% of it is recycled. Meanwhile, 48% of the plastic made is intended for single-use plastic products.
- **3. Electronic waste:** Mexico generates roughly 1,032 million metric tonnes of electronic waste annually, ranking among the largest e-waste generators in Latin America. **Mexico City alone** generates around 312 tonnes per day, making it the fastest growing type of waste in the city.

NOTE: Of course, creatives already working on solutions that tackle other waste streams such as textiles, building materials and consumer goods are very welcome to submit proposals.





LOCAL INSIGHTS

PLASTIC WASTE

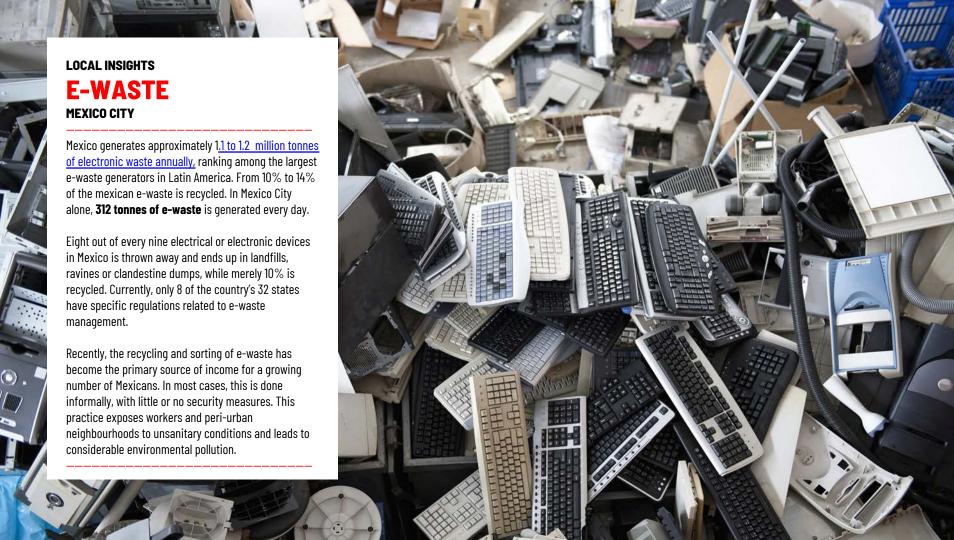
MEXICO CITY

Plastic waste accumulation is one of the most well-known issues regarding waste management and waste production in Mexico. More than **7 million tonnes** of plastic is produced in Mexico every year, and less than 10% of this is recycled. **In Mexico City alone, 123 tonnes** of plastic waste is produced every day. Currently, there is not a legal framework that regulates plastic production and disposal in Mexico. Domestic norms serve as guidelines, but are not mandatory.

To try and curb the use of single-use plastics, the Mexico City government has started to implement regulations on plastic bags and disposable products, and to promote biodegradable plastics.

While recycling is one solution, it is met with many challenges. Environmental projects are sometimes not followed through the shifts in government leadership every six years. This makes it hard to implement a long-term governance vision and doesn't give enough time, in one political term, to develop the required infrastructure to recycle all the waste that is being produced. Also, most local governments experience many challenges, as they are usually under considerable financial and political restraint, and struggle to create new programmes to tackle the plastic waste issue. This is despite the incredible effort that the current government in Mexico City has been making in the issues of plastics over the last two years.





WHERE DESIGN CAN MAKE A DIFFERENCE IN MEXICO CITY

OPPORTUNITIES FOR DESIGN HELICOPTER VIEW





1. AWARENESS & BEHAVIOURAL CHANGE [TAKE LESS, HANDLE SMARTER]

There is a lack of reliable information on how to handle and separate waste. As a result, citizens and companies hardly separate their waste, reducing the possibilities to turn waste into a resource. This applies to all waste streams: organic / food waste, which can't be composted, e-waste from which valuable materials cannot be extracted and plastics that cannot be recycled. How can we design educational programmes and campaigns to make communities aware of the impact of their waste, and to incentivise sorting and recycling efforts?

2. COMMUNITY-BASED INNOVATION [HANDLE SMARTER]

Waste management in Mexico City largely depends on the informal sector. There's much to learn from the practices of informal waste pickers. The city could benefit even more from this workforce by improving infrastructure and working conditions. **How can we design (small-scale) facilities, services and programmes to enhance the separation and processing of different waste streams?** And by doing so, better support the jobs in this sector. Consider focusing on specific categories such as: **plastics, organic waste and e-waste.**

3. DESIGN TO RECYCLE [MAKE BETTER]

Most products are not designed with recycling (and its dependence on the informal sector) in mind, which makes it hard or even impossible to extract materials that can be used to manufacture new products. This applies to electronic devices, plastics, textiles, furniture and many other consumer goods. At the same time, recycled materials are seen as inferior to new materials. Therefore the challenge is twofold. How can we design products so that they are easily disassembled and recycled? And: how can we encourage companies to consider recycled materials as a resource for production?

HELICOPTER VIEW







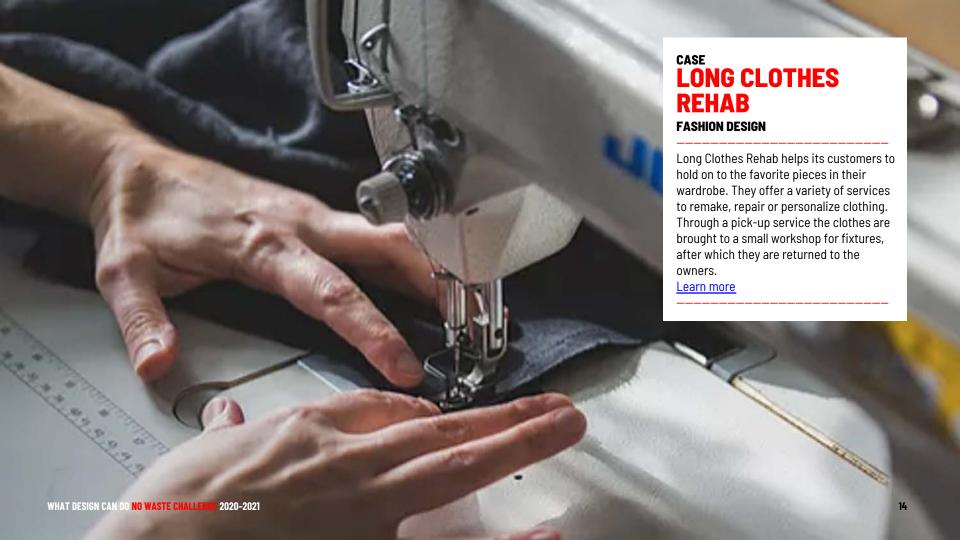
4. DESIGN TO REPAIR [TAKE LESS, MAKE BETTER]

What applies to recycling also applies to reparation: modern products, and especially electronic devices are not made to be repaired. They are either too complex or too closed, which makes them hard to disassemble and replace parts. As a result, the sector specialised in repairing domestic appliances is disappearing. **How can we design products that are simpler and easier to repair? Consider programmes that entice consumers and small businesses to take pride in repairing and maintaining products.**

5. DESIGN TO LAST [TAKE LESS, MAKE BETTER]

Most marketing strategies are focused on encouraging consumerism in a global economy, thereby increasing material extraction for products that will be quickly disposed of. Mexican consumers are very susceptible to these strategies. The government's environmental and sustainability regulations are more a set of recommendations than mandatory measures, letting the market continue with business as usual. How can we change the mindset of Mexican consumers to favour more durable products? And how can we empower consumers to demand more sustainable products from industries and stricter regulations from the government?







ORGANIC WASTE







SHORTEN THE CHAIN FROM FARM TO FORK

Mexico produces large amounts of food and 34% of it is wasted, which is the result of overproduction and inefficient distribution. How can we design products, services and programmes that lead to less food waste? Take into account every step of the chain from harvesting and production to the distribution, consumption and disposal of food. Consider ways to shorten the chain by bringing locally produced food closer to consumers. Consider programs to change public perception of what is edible (in terms of aesthetics or expiration date, for instance).

BIOMATERIALS

Biomaterials made of organic waste can be a good alternative for single use products and packaging. Yet, there's a lack of infrastructure to digest and process food and garden residues. Also there's little recognition for the potential of biomaterials. How can design help accelerate the development of biomaterials to a commercially viable practice? Consider small-scale, community-run bio waste digestion systems, and types of biomaterials that can inspire consumers and entrepreneurs to become active in the collection and processing of organic waste.







CASE

SAVEFRUIT

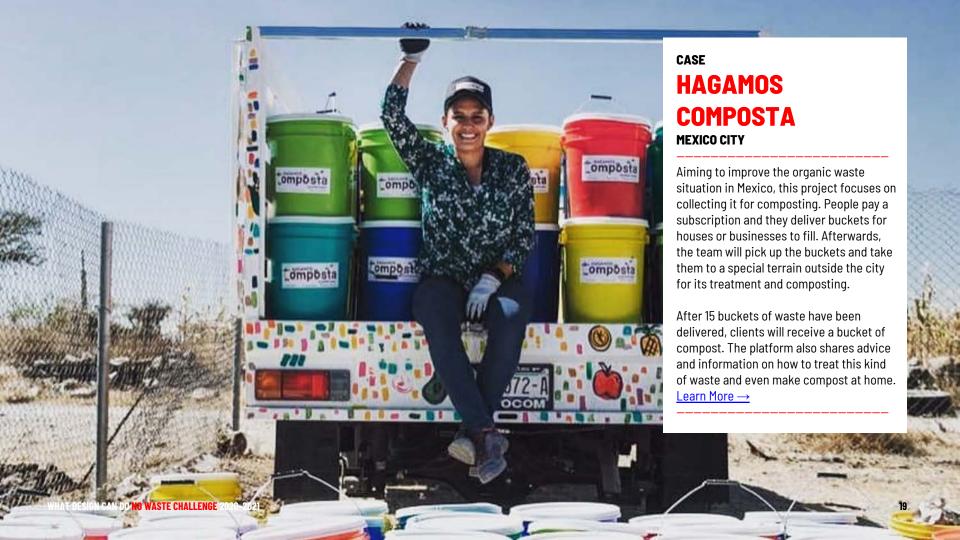
FOOD DESIGN

A post-harvesting technology designed to extend the life of fruits, SAVEFRUIT provides a product capable of delaying the fruit ripening process, maintaining its texture, firmness, color, odor, flavor and nutritional properties for a time period, enabling producers to reduce fruit waste and create an abundance of food on the planet.

SAVEFRUIT® allows you to get the time needed to store, distribute and sell fruit; provides extra protection against diseases that may appear in fruit; helps to delay color development and allows to preserve the color of the peel; acts in a natural and specific way and is non-toxic for humans/environment; and prevents accelerated maturation of fruits due to temperature changes during logistics. https://www.savefruitcorp.com/

WHAT DESIGN CAN DO NO WASTE CHALLENGE 2020-2021





PLASTIC WASTE





TAKE ON SINGLE-USE PLASTICS

Half of all the plastic produced worldwide is only used once. Starting in 2021, Mexico City's government has prohibited the use of single-use plastic products including plastic bags, forks, straws and cups. But without the imposing fines, a complete end to single-use plastics seems unlikely. To be effective, the measure requires the support of citizens to transform consumption habits and strive towards more sustainable lifestyles. **How can we design programmes and campaigns to change mindsets towards disposable products? And what sustainable, biodegradable alternatives for single-use plastics can we design?**

TAKE ON PLASTIC PACKAGING

Plastic packaging is also single-use, but is harder to ban as it's interwoven with nearly everything we buy. How can we reduce the use of plastic packaging? Consider **programmes and campaigns to make consumers more aware of the impact of plastic packaging**; and addressing **brands to take responsibility for their packaging** that ends up in our streets, rivers and oceans. Last but not least: **how can we design more sustainable packaging systems to replace the current polluting ones?**

MOVEMENT TO COLLECT & RECYCLE

A whopping 91 percent of plastics isn't recycled at all. Instead it ends up in landfills or in the environment. **How** can we design programmes, services and facilities to encourage communities to collect, separate and process plastic waste? Plus: how can we promote the use of recycled plastic in new products and by doing so reduce the fabrication of virgin plastics?



CASE

BIOFASE

PRODUCT DESIGN

Biofase is a company which creates bioplastic and biodegradable products made from avocado seeds. Their disposable products include cutlery and straws, which are completely reintegrated into the environment after 240 days, without leaving any toxic trace behind. Their bioplastic is made from avocado seeds collected from companies that process avocados. Learn More

WHAT DESIGN CAN DO NO WASTE CHALLENGE 2020-2021



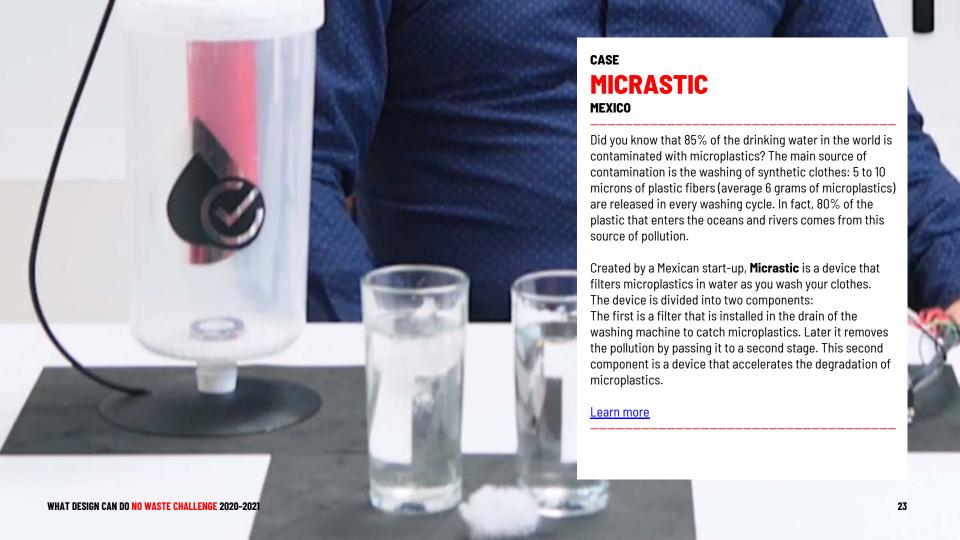
CASE

REVIVAL OF BULK STORES

PACKAGING/ RETAIL DESIGN

Bulk buying has been popular in Mexico for a long time. People used to buy their goods in bulk at local markets throughout Mexico City. Markets offer products that are fresh and cheap. However, sustainability was never the main reason for shopping at these markets. Recently, bulk stores have popped up in different locations in Mexico City. Bulk buying became a big trend in the city. That is good news for the environment, because these shops try to avoid using plastic packaging that will be wasted by encouraging people to bring their own containers, support local production, and offer healthy food. At DOGO you can buy cleaning products (they have more than 100 stores in Mexico), and at Botánica Granel and Zero Market, you can buy fresh and sustainably produced food.

Learn More



E-WASTE





KEEPING ELECTRONICS IN USE LONGER

In the electronics sector, periods of obsolescence are becoming increasingly shorter. As a result, eight out of nine electrical or electronic devices in Mexico are thrown away. How can we keep these devices in use longer? **How can we design electronic devices in a way that makes them easy to repair? Can we develop a culture of repair and maintenance?** Also consider designing alternative services to owning like sharing, leasing and renting.

GETTING THE BEST FROM E-WASTE

Although many valuable materials can be extracted from e-waste, only 14 percent of discarded electronic devices end up being recycled. The rest find their way to landfills, illegal dumping sites or incinerators. The informal sector active in sorting and recycling of e-waste is growing rapidly in Mexico City, yet largely working in unsafe and unhealthy conditions. How might we design programmes, services and facilities that improve working conditions and efficiency, so that more valuable materials and parts can be returned to the production chain?



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